Bonus Tracking Dials for CivMint

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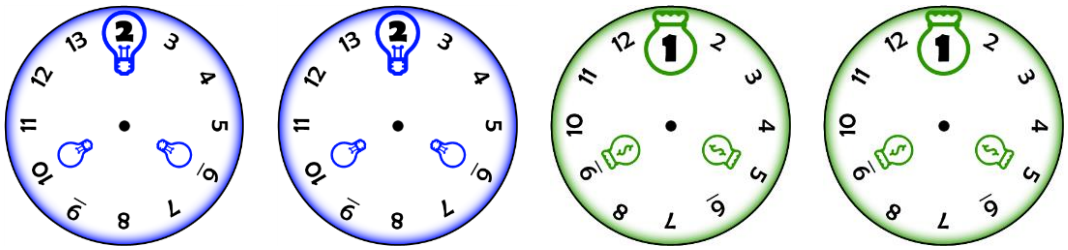

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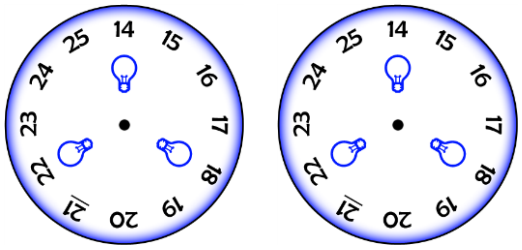

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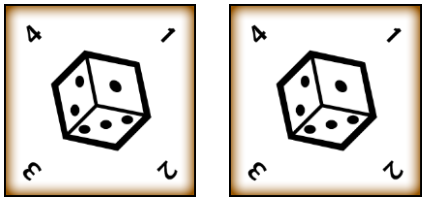

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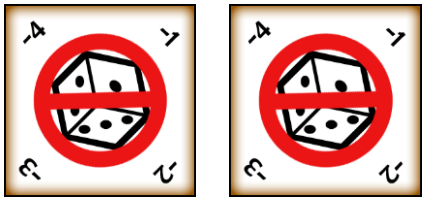

Assembly Instructions:

CivMint uses three Tracking Dials for each player. Research is tracked on a double sided dial, Money on a single sided dial, and Event Adjustments on a double sided token. These work best if printed on label paper and stuck onto mat board or chip board tokens. The Event Adjustments token doesn't need any additional assembly. Use the Event Adjustments token to track your bonuses and deductions from the Global Event die roll. For an adjustment of 0 just set the token to the side.

In addition to the tokens you will need several paper clips and needle nose pliers. You may also want an X-Acto knife or something else to make a small hole in the dials.

Research and Money Dials:

Cut out each of the circles above for Research and Money. Make tokens for each of the Research and Money dials. Using an X-Acto knife or other tool, punch a very small hole in the center of the dials. Straighten a paperclip and insert it into the hole. Then bend the paperclip in half so that it creates a pointer on each side of the token. Use needle nose pliers to squeeze the fold so the dial isn't loose and has a bit of resistance when turning it (you don't want it to lose track of stats if it gets bumped). Use the wire cutters on the pliers to trip off any parts of the paperclips that extend beyond the edge of the dial. Use these dials to track as you gain and lose Research and Money throughout the game.